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Effective corporate reporting and disclosure are critical in financial markets to promote vigorous competition, optimal performance, and transparency. This book examines whether existing disclosure frameworks in eight countries with the world's most significant securities exchanges achieve these objectives, and then, drawing on extensive empirical findings, identifies the policies and practices that contribute most to improving the overall quality of listed company reporting and communication. Contending that public disclosure of listed company information is an essential precondition to the long-term efficient operation of financial markets, the book provides analysis of such issues and topics as the following: - arguments for and against mandatory disclosure regimes; - key principles of periodic and continuous disclosure regulation; - tensions between direct and indirect investment in financial markets; - assumptions concerning the need to maintain a privileged role for financial intermediaries; - intermediary, analyst, and research incentives; - protection of individual investors; - selective disclosure; - disclosure of bad news; - the role of accounting standards; - public access to company briefings; - long term performance reporting and analysis; and - company reporting developments. A significant portion of the book provides an overview of disclosure

regulation and practice in the United States, Canada, Germany, the United Kingdom, Japan, Hong Kong, Australia, and Singapore. A highly informative survey looks at company reports, disclosures, and websites of large listed companies, including Microsoft, Citigroup, Teck Resources, Deutsche Bank, BP, Sony, PetroChina Company, BHP Billiton, and Singapore Telecommunications. The book discusses common disclosure issues that arise across jurisdictions, provides valuable insights on the efficacy of existing disclosure regulation and practice, and highlights the important principles, processes, and practices that underpin best practice company disclosure frameworks. It will be welcomed by company boards and executives and their counsel, as well as by policymakers and scholars in the areas of corporate, securities, banking and financial law, accounting, economics and finance. "Finally! An instructional book that I could understand — also a humorous masterpiece. Andy has won a life-long fan!" —Frank Nowicki, Miami, FL, on Windows® 95 For Dummies® Get More out of Windows 95 with Andy's Easy-to-Follow Advice! Windows® 95 For Dummies®, 2nd Edition, introduced you to the various buttons, bars, and boxes in Windows 95. Now More Windows® 95 For Dummies® offers you more advice about how to make your PC more efficient and easier to use. This handy reference helps you get the most out of Windows 95 with tips, troubleshooting, and clear explanations, and also shows you how to handle the advanced tasks of Windows 95 — all in the famous lighthearted ...For Dummies® style. Inside, find even More friendly advice about Windows 95: Install new software, wallpaper, screen savers, icons, sounds, fonts, and drivers Discover hints and tricks for creating a desktop that works for you — not the other way around Explore ways of using Windows 95 for the latest in multimedia, sound, and movies Find out about downloading files and sending mail with Exchange and HyperTerminal programs Get explanations about advanced, ugly tasks like unzipping files, creating PIFs for DOS programs, and deciding which files are safe to delete Cram more Windows 95 information onto your laptop (and use the special laptop utilities) More tips and shortcuts about the desktop, keyboard, menu, My Computer, and Explorer Ask for IDG Books' ... For Dummies® Books, the Fun and Easy Way to Find Out About Computers. Also look for IDG Books' Netscape Communicator™ 4 For Dummies®, the fun and easy way to explore the Web, and Windows® 95 For Dummies® Quick Reference, 3rd Edition, the quick and friendly way to look up Windows 95 commands alphabetically! This book constitutes the refereed proceedings of the 12th Portuguese Conference on Artificial Intelligence, EPIA 2005, held in Covilhã, Portugal in December 2005 as nine integrated workshops. The 58 revised full papers presented were carefully reviewed and selected from a total of 167 submissions. In accordance with the nine constituting workshops, the papers are organized in topical sections on

general artificial intelligence (GAIW 2005), affective computing (AC 2005), artificial life and evolutionary algorithms (ALEA 2005), building and applying ontologies for the semantic Web (BAOSW 2005), computational methods in bioinformatics (CMB 2005), extracting knowledge from databases and warehouses (EKDB&W 2005), intelligent robotics (IROBOT 2005), multi-agent systems: theory and applications (MASTA 2005), and text mining and applications (TEMA 2005). Introduces and explains terms that apply to hardware, computer types, networks, software, programing, and related subjects, and provides lists of computer slang, acronyms, and other words. PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology. With all its buttons, dialog boxes, options, switches, sliding levers, and other gizmos, Windows 98 is a complicated chunk of computer software. If you've already mastered the basics of Windows 98, it's time to take your hard-earned skills to the next level of expertise with Windows wizard Andy Rathbone's companion volume to his introductory Windows 98 For Dummies, MORE Windows 98 For Dummies. MORE Windows 98 For Dummies moves beyond the basics of cut-and-paste or drag-and-drop with clear, easy-to-understand explanations of the advanced functions and features of Windows 98. Here's a book bursting with tips and tricks for installing new software, customizing the look and feel of your desktop with wild wallpapers and snazzy screen savers, surfing the World Wide Web or building your very own Web pages, taming the new Active Desktop, managing all your multimedia programs and files, and troubleshooting the Windows 98 program's most aggravating and annoying traits. PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology. Improve your existing C++ competencies quickly and efficiently with this advanced volume Professional C++, 5th Edition raises the bar for advanced programming manuals. Complete with a comprehensive overview of the new capabilities of C++20, each feature of the newly updated programming language is explained in detail and with examples. Case studies that include extensive, working code round out the already impressive educational material found within. Without a doubt, the new 5th Edition of Professional C++ is the leading resource for dedicated and knowledgeable professionals who desire to advance their skills and improve their abilities. This book contains resources to help readers: Maximize the capabilities of C++ with effective design solutions Master little-known elements of the language and learn what to avoid Adopt new workarounds and testing/debugging best practices Utilize real-world program segments in your own

applications Notoriously complex and unforgiving, C++ requires its practitioners to remain abreast of the latest developments and advancements. Professional C++, 5th Edition ensures that its readers will do just that. LEGO Guns is packed with building instructions for five impressive looking "weapons" built entirely from LEGO TECHNIC parts. In this heavily illustrated 2-color book, you learn how to use LEGO TECHNIC pieces to build working model guns like the Warbeast, a sophisticated, fully-automatic submachine gun; Parabella, a semi-automatic pistol; Thriller, a slide action crossbow pistol with smooth cocking and chambering mechanisms; and the Magic Moth, a simple butterfly "knife" built with TECHNIC pieces. With the help of a bit of sanding, some rubber bands, and Crazy Glue, each gun actually shoots LEGO bricks at high speed, with surprising accuracy. The building instructions for each model are easy to follow and include detailed parts lists. LEGO Guns also includes sections discussing the general concepts of LEGO gun design and offers practical building tips and tricks. The models range from sophisticated to easy, and readers of all ages will find something enjoyable to build and play with. JavaScript lets you supercharge your web pages with animation, interactivity, and visual effects, but learning the language isn't easy. This fully updated and expanded guide takes you step-by-step through JavaScript basics, then shows you how to save time and effort with jQuery--the library of prewritten JavaScript code--and the newest innovations from the jQuery UI plug-in. Real Linux users don't use GUIs. No matter how popular, slick and sophisticated the interfaces become for Linux and UNIX, you'll always need to be able to navigate in a text editor. The vi editor is the original standard UNIX full screen editor. It's been around almost since UNIX began and it has changed very little. To get around the limitations of vi the people at Bram Moolenaar created the vim editor (the name stand for VI iMproved). It contains many more features than the old vi editor including: help, multiple windows, syntax highlighting, programmer support, and HTML support. All of the books published to date focus on vi alone not the expanded vim shipping with every major Linux distribution. In true New Riders' form, the vim reference will be a definitive, concise reference for the professional Linux user and developer. This tutorial takes a task oriented approach allowing you to learn only the commands that make your job easier. Chapter 1 ELECTRICAL REVIEW 1.1 Fundamentals Of Electricity 1.2 Alternating Current Theory 1.3 Three-Phase Systems And Transformers 1.4 Generators 1.5 Motors 1.6 Motor Controllers 1.7 Electrical Safety 1.8 Storage Batteries 1.9 Electrical Measuring Instruments Chapter 2 ELECTRONICS REVIEW 2.1 Solid State Devices 2.2 Magnetic Amplifiers 2.3 Thermocouples 2.4 Resistance Thermometry 2.5 Nuclear Radiation Detectors 2.6 Nuclear Instrumentation Circuits 2.7 Differential Transformers 2.8 D-C Power Supplies 2.9 Digital Integrated Circuit Devices 2.10 Microprocessor-Based Computer Systems Chapter 3 REACTOR THEORY REVIEW 3.1 Basics 3.2 Stability Of The Nucleus 3.3 Reactions 3.4 Fission 3.5 Nuclear Reaction Cross Sections 3.6 Neutron Slowing Down 3.7

Thermal Equilibrium 3.8 Neutron Density, Flux, Reaction Rates, And Power 3.9 Slowing Down, Diffusion, And Migration Lengths 3.10 Neutron Life Cycle And The Six-Factor Formula 3.11 Buckling, Leakage, And Flux Shapes 3.12 Multiplication Factor 3.13 Temperature Coefficient... Provides information and tutorials on Python's application domains and its use in databases, networking, scripting layers, and text processing. The second edition of this best-selling Python book (over 500,000 copies sold!) uses Python 3 to teach even the technically uninclined how to write programs that do in minutes what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic Automate the Boring Stuff with Python, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing tasks. The second edition of this international fan favorite includes a brand-new chapter on input validation, as well as tutorials on automating Gmail and Google Sheets, plus tips on automatically updating CSV files. You'll learn how to create programs that effortlessly perform useful feats of automation to:

- Search for text in a file or across multiple files
- Create, update, move, and rename files and folders
- Search the Web and download online content
- Update and format data in Excel spreadsheets of any size
- Split, merge, watermark, and encrypt PDFs
- Send email responses and text notifications
- Fill out online forms

Step-by-step instructions walk you through each program, and updated practice projects at the end of each chapter challenge you to improve those programs and use your newfound skills to automate similar tasks. Don't spend your time doing work a well-trained monkey could do. Even if you've never written a line of code, you can make your computer do the grunt work. Learn how in Automate the Boring Stuff with Python, 2nd Edition. This book contains papers presented at the International Conference on Cognitive based Information Processing and Applications (CIPA) held during August 21, 2021, online conference (since COVID 19), which is divided into a 2-volume book. The papers in the second volume represent the various technological advancements in network information processing, graphics and image processing, medical care, machine learning, smart cities. It caters to postgraduate students, researchers, and practitioners specializing and working in the area of cognitive-inspired computing and information processing. This book offers a highly accessible introduction to natural language processing, the field that supports a variety of language technologies, from predictive text and email filtering to automatic summarization and translation. With it, you'll learn how to write Python programs that work

with large collections of unstructured text. You'll access richly annotated datasets using a comprehensive range of linguistic data structures, and you'll understand the main algorithms for analyzing the content and structure of written communication. Packed with examples and exercises, Natural Language Processing with Python will help you: Extract information from unstructured text, either to guess the topic or identify "named entities" Analyze linguistic structure in text, including parsing and semantic analysis Access popular linguistic databases, including WordNet and treebanks Integrate techniques drawn from fields as diverse as linguistics and artificial intelligence This book will help you gain practical skills in natural language processing using the Python programming language and the Natural Language Toolkit (NLTK) open source library. If you're interested in developing web applications, analyzing multilingual news sources, or documenting endangered languages -- or if you're simply curious to have a programmer's perspective on how human language works -- you'll find Natural Language Processing with Python both fascinating and immensely useful. There's more to Windows than file management and double clicking. There are plenty of new features in Windows Me Edition sure to appeal to users who are ready to move beyond Windows basics. MORE Microsoft Windows Me Edition For Dummies uses the same friendly and informative style that made Windows For Dummies an international best seller to show you how to handle additional Windows tasks. Author Andy Rathbone clues you in on Windows tricks like customizing icons, creating a Windows Web page, handling advanced multimedia features, adding helpful Windows software, and removing files and programs that clutter up your hard drive. He also covers the fun new features of Windows Me Edition like the online games, Movie Player, and My Pictures multimedia tool. Time--the commodity most of us never have enough of. Mac OS X Tiger Timesaving Techniques For Dummies is exactly what you need to get more results from every minute you spend with your Mac OS X Tiger. Loaded with more than 60 timesaving tricks and techniques, this helpful volume gets right to the point and shows you how to streamline dozens of everyday computer functions. If you already know your way around Mac OS X Tiger, you can discover how to speed up your Mac, make searches faster and more efficient, optimize your network, and a lot more. For example, you can Create your own keyboard shortcuts Find files faster with Spotlight Save steps with contextual menus Make the most of the address book and iCal Take advantage of Safari RSS feeds Use your iPod for secure, encrypted storage Set up a videoconference with iChat AV There are guidelines for customizing OS X to meet your specific needs, so your Mac will be well organized even if you aren't. And the techniques are organized too, by the application or the general concept for which they work. You get no-nonsense, step-by-step instructions for putting each technique to work. After all, the whole point of Mac OS X Tiger Timesaving Techniques For Dummies is--well, saving time! These are a few of the places where this book will help you trim the minutes.

Starting, stopping, and running your Mac more efficiently Optimizing your interface and customizing the Finder, windows, and the Dock Organizing, managing, and finding stuff—yours, and the computer’s Beefing up application performance Using the Internet more efficiently, with tips on searching, stopping spam, using Google, and more Making the most of your network Being more efficient with multimedia, including boosting productivity with your iPod Maintaining your Mac and keeping it secure Creating your own timesaving techniques with Automator and other slightly advanced tricks You can’t help but be more productive with Mac OS X Tiger Timesaving Techniques For Dummies! This book constitutes the thoroughly refereed proceedings of the Third International Conference on High Performance Computing and Applications, HPCA 2015, held in Shanghai, China, in July 2015. The 24 revised full papers presented were carefully reviewed and selected from 50 submissions. The papers cover the following research areas: numerical algorithms and solutions; high performance and grid computing; novel approaches to high performance computing; massive data storage and processing; hardware acceleration; applications. PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology. Updated to incorporate the latest features, tools, and functions of the new version of the popular word processing software, a detailed manual explains all the basics, as well as how to create sophisticated page layouts, insert forms and tables, use graphics, and create book-length documents with outlines and Master Documents. Original. (All Users) This comprehensive reference guide offers useful pointers for advanced use of SQL and describes the bugs and workarounds involved in compiling MySQL for every system. Where do you end, and where do media begin? In *Media in Mind*, author Daniel Reynolds draws upon naturalist philosophies of the mind from John

Dewey through contemporary theories of embodied and extended cognition to make the case that the lines separating media from the minds of their users are not blurry or variable so much as they never existed to begin with. Through analyses of films and video games from 1900 to the present, *Media in Mind* shows how media forms and technologies challenge dominant models of perception and mental representation, and how they complicate theoretical understanding of concepts like the platform and the interface. In order to do justice to the profound and literally mind-changing power of media, Reynolds argues, we need to think not so much about the relationship between media and the mind as about the roles that media play in our minds. Through this crucial distinction, *Media in Mind* surveys more than a century of media theory to illustrate the ways that scholars of film and digital media have situated and reconsidered a series of divisions between media, user, and world, and how these conceptual divisions have reflected and inflected their ways of understanding the mind. This IBM® Redpaper™ publication presents a series of tutorials for cloud native developers just getting started with IBM Cloud™ and IBM Cloud Object Storage. Within the context of a car insurance application, this paper presents an introductory series of linked modules that allow developers unfamiliar with either IBM Cloud or cloud native development to get started with application development using IBM starter kits. This allows you to become familiar with the types of services available on IBM Cloud, and to develop a sense of which patterns and choices are appropriate for different use cases. Some of the technologies and products covered in this book are Cloudant®, Watson™ Analytics, machine learning, elastic search, Kubernetes, containers, pre-signed URLs, Aspera®, and SQL Query. In addition to the technical integration steps, it also presents a business case for integrating these technologies and products with IBM Cloud Object Storage. The target audience for this paper is cloud native developers and cloud object storage specialists. As in its first edition, the new

edition of *Quantitative Corpus Linguistics with R* demonstrates how to process corpus-linguistic data with the open-source programming language and environment R. Geared in general towards linguists working with observational data, and particularly corpus linguists, it introduces R programming with emphasis on: data processing and manipulation in general; text processing with and without regular expressions of large bodies of textual and/or literary data, and; basic aspects of statistical analysis and visualization. This book is extremely hands-on and leads the reader through dozens of small applications as well as larger case studies. Along with an array of exercise boxes and separate answer keys, the text features a didactic sequential approach in case studies by way of subsections that zoom in to every programming problem. The companion website to the book contains all relevant R code (amounting to approximately 7,000 lines of heavily commented code), most of the data sets as well as pointers to others, and a dedicated Google newsgroup. This new edition is ideal for both researchers in corpus linguistics and instructors who want to promote hands-on approaches to data in corpus linguistics courses. The quality and quantity of permanent sample plot (PSP) data retained by forestry agencies and companies warranted a serious effort to organize and incorporate it into a computerized database management system. The Microcomputer PSP Catalogue (MPC) system facilitates the storage and retrieval of data pertaining to individual permanent sample plots archived by the Canadian Forestry Service and other forestry agencies. The system includes data on geographical location, administrative information, type of information, site attributes, stand conditions, dates of establishment and remeasurement, treatment types and dates of application, reference material on related publications, and comments related to measurement methods, quality control, etc. This manual describes the system setup, start-up, the main menu, and the database contents and standard codes.

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